COMMON INNOVATIVE METHODS

INTRODUCTION

The students of each partner, in cooperation with the guidance and training staff, develop a new tool/instrument for the description of a profession in a specific sector using the visual arts (photography, video, posters) as a mean of expression, creating innovative material to be used in the guidance activities of the partners.

Students have to imagine what job they think to do in the future, expressing their ideas with art visuals.

They can use 3 best guide lines defined by partnership:

- Define the profession through science fiction, producing imaginary tales, trying to describe their proper future;
- Define the profession through tales, trying to describe their proper future profession;
- Define the profession how they imagine it

All products realized by students participate on the International Competition during the final meeting and all products are also published on project website *www.goodguidance.eu*.

In order to launch the international contest about guidance the partners have set up three best methods used for the definition of the final outcome:

1. curricula activities: Italy + France + Turkey (developed as curricula activity)
2. extra curricula activities: Arad + Bistrita + Poland (developed as extra curricula activity)
3. special needs students: Finland and Greece (developed by special need students)

CURRICULA ACTIVITIES

STEP 1

Who: The Coordinator of the Project

What: to build the group to manage the contest

How: to look for people who have skills, motivation and time, diversified functions in the school; to meet and motivate everybody one by one to explain the aims of the contest; to organize meetings with teachers, counsellors and people of the school's management; art, expression; to motivate and make clear to everybody each step of the project; to inform the whole school of the process of the project

Time: Six months before the beginning of the contest (15 hours)

STEP 2

Who: Teachers + Guidance Operator + Professional Trainer + Coordinator

What: to involve the classes; to announce the contest with posters; to explain the aims and topics of the contest

How: to announce the contest with posters; to explain the aims and topics of the contest; to present the grid of evaluation of the process; to make the pupils choose what sort of product they want to build; to guide them in their choice; to make a brainstorming about keywords of this project; to help pupils in the use of different medias or software if needed; to motivate and encourage them; to give them a deadline to finish their work

Time: About 20 hours

STEP 3

Who: Teachers + Guidance Operator + Professional Trainer + Students

What: to select the visual art; to select the project idea; to write a draft with instruments to be used (photos, video, images, etc..).

How: discussion, read the regulation, brainstorming, work group, write storyboard and assign roles

Time: About 12 hours

STEP 4

Who: Teachers

What: to organise exams at different levels of the work

How: Asking questions; giving points

Time: About 8 hours

STEP 5

Who: Language Teacher + English Teacher + Students

What: to correct the draft and translate it

How: flag list/ grid

Time: About 3 hours

STEP 6

Who: Students + Guidance Operator + Professional Trainer

What: prepare the materials to create the product (photos, videos, images, etc..)

How: the students have single responsibilities and defined roles; supervision by the professional trainer

Time: About 5 hours

STEP 7

Who: ITC Teachers + Guidance Operator + Students

What: Learn to use software to realize the final product, to finish the product

How: Lessons; divide the classroom in different groups with a specific work

Time: About 20 hours

STEP 8

Who: Coordinator + Administrative Staff + Project Team (English Teacher + Guidance Operator)

What: to set up the jury

How: Contact Resources persons in the school and outside; propose to different people to join the jury (students, apprentices, manager, financial partners, etc,..); organise the jury: planning, scan of the products, to be sure everything is ok; install exhibition for the jury, to count the points, make Excel grids, …..

Time: Two month before the selection about 10 hours

STEP 9

Who: the Jury

What: to organise the selection and choose the winner; to give the results of the selection; to organise the prize giving

How: make sure that every participant will be proud and recognised for his or her work; congratulate every participant by a small present; deliver Diplomas signed by the Headmaster of the school.

Time: About 20 hours

STEP 10

Who: The Project Team + Students

What: to share the products to school and local partners; to congratulate winners and participants.

How: to organise an exhibition; to choose a special event of the school; to invite local partners.

Time: About 14 hours

EXTRA CURRICULA ACTIVITIES

STEP 1

Who: Trainers & Councelor, Project team, Guidance Operator

The staff who wants to be involved in the contest thinks a common idea about how they can announce the visual arts contest)

What: Launching of contest/rules/target group/purpose/themes/means of expression

The staff delivers information about the purpose of the contest, about its rules, about how students can enroll in the contest, about the main themes which can be considered and how the products could be constructed through visual arts.

How: Poster, oral, announcement in every class, school website, brochures distributed in school

The above information can be transmitted to the students by a poster of the contest, and also, for more accurate information by orally announcing the contest in every class or also through the school website, or brochures (flyers) distributed in school.

Time: 1 week

STEP 2 (the teams enroll in the contest and they start to think about ideas for their products helped by the staff)

Who: Class teachers/guidance operator, ICT teachers, project manager, counselor, students, trainers

How: Brain storming for main idea, questionnaires, through interviews/dialogues with students interested/preparing schemes for PowerPoint presentation and scripts for the films and picture stories

The staff involved can have a brainstorming session with the teams which enroll in the contest in order for the students to have a clearer image about what they are supposed to present (their view – realistic or futuristic – about their future jobs). Also, the students are guided to what means of expression better suits them – for example, a short film, a PPT presentation, a poster, a story, etc.

What: enrolment of teams, choosing the ideas and the media communicate the message, give questionnaire for selecting, the students

The teams (2-3 students per team) sign up for the contest and they have a meeting eight the staff involved in the contest.

Time: 1 week

STEP 3 (the teams start to define their products according to the ideas they selected in the previous selection section of the contest)

Who: students, trainers & ICT teacher

What: Choice of themes, topics and means of expression, choice of visual art

How: Conversation/Suggestions/Giving and advice/Cut the inappropriate means/Direct & correct

Time: 1 week

STEP 4 (the products are shown to the staff involved in the contest and the students are guided to refine them and/or correct them according to their necessities)

Who: Trainers, ITC trainers, Students involved

What: PowerPoint & presentations, Film shootings, Mid-Term Evaluation of products

How: Presentation of Intermediary products through a meeting, consulting, debates, each product monitored by different teacher

Every team has the right to at least one meeting in this stage of the contest, with the staff involved who can better guide them through the definition of their products,

Time: 1 week

STEP 5 (after the students' teams start to construct their products with constant guidance from the staff, they correct their work to give it the final form)

Who: Students, Language teachers, Trainers, ICT teacher, Class teacher/ Guidance operator

What: Final review &correction, translation work constant guidance & assistance from staff, change and added new material/ideas/photos/location (perspectives &vision of the same idea to reach the purpose

How: Discussions, demos of the products, reviewing and marking suggestions for possible improvements and cutting the presentations and films individual.

Time: 2 weeks

STEP 6 (The products are evaluated by a jury formed by people not involved in the elaboration of the products, through a special scoring grid)

Who: Jury, students

What: Analyzing, grading/scoring, classifying

How: Presentation of the products in front of the jury and completing evaluation grid, for scoring points. Establishing the winners of the contest

Time: 2 days

STEP 7 (the winning team is announced and awarded; the winning team is considered to be the team which got more points from the jury)

Who: Project manager & Jury

What: Winners announcement, handing diplomas and prizes, dissemination of results

How: Ceremony. School website, panels, school magazine local media releases

Time: 1 week

SPECIAL NEED STUDENTS

STEP 1

Who: Guidance Operator

What: Presentation of the contest

How: Speech

Time: 0-2 hours

STEP 2

Who: Special needs teachers, assistants and trainers

What: Discussion with the students

How: Questions and answers

Time: 2-6 hours

STEP 3

Who: Staff (Guidance operator, special needs teachers, assistants and trainers, language teachers, occupational therapists, volunteer worker)

What: Decision about what they are going to present

How: Questions and answers, pictures

Time: 2-6 hours

STEP 4

Who: Staff

What: Job analysis (carrying on the work, reminding the theme of the work)

How: Questions and answers, pictures, reading text

Time: 2-15 hours

STEP 5

Who: Staff & Students

What: Power-point presentation and use, making videos or taking photos

How: Show and use how to do

Time: 2-15 hours

STEP 6

Who: Staff & Students

What: Motivation through the made material

How: Following up and supporting, use of the products in real situations

Time: It depends on the situation

STEP 7

Who: Students

What: Independent work

How: alone, with the help of other students, it- working, video-camera working

Time: 0-40 hours

STEP 8

Who: The jury evaluation

What: To organize the selection and choose of the winner

How: Members involved in project get into a meeting, looking all the products

Time: 3 hours

STEP 9

Who: Project Manager – Guidance operator - Jury

What: winner's announcement, results

How: Ceremony, showing the winning product of the school

Time: 3 hours